

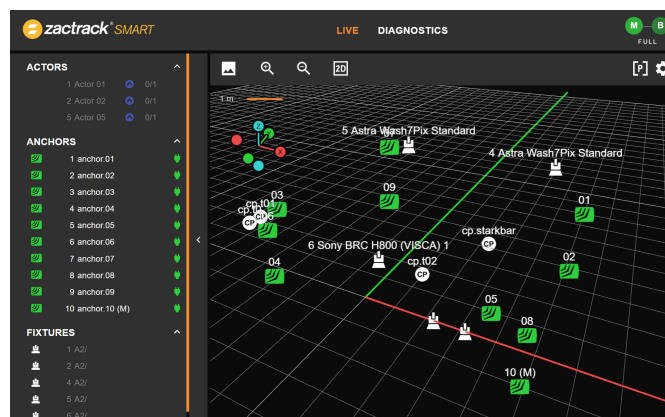
Release 3.25.0.1

The first release of the new year comes with big enhancements to the user interface, PTZ camera control and the new Proxy feature enabling manual tracker control.

Improved Web Monitor

+ New in this release

The web monitor has been updated and comes with a series of great enhancements as well as a fresh look. The visualiser now supports 3D stage view, displaying fixture positions, improved 2D view with grid lines as well as a scene gizmo for quick scene rotation. Additionally, hovering over the sidebar list now highlights the items in the graphical view for better reference.



For more infos go to [zactrack Web Monitor](#).

PTZ Camera Control

+ New in this release

PTZ camera control is now possible with zactrack. Pan/Tilt control is enabled through the VISCA protocol. Additionally, NDI video streams can be routed to the zactrack App, so you can perform a fixture alignment of the camera using a live video feed. Currently, zactrack supports the Sony BRC-H800, with additional models from different manufacturers being added in future software updates.

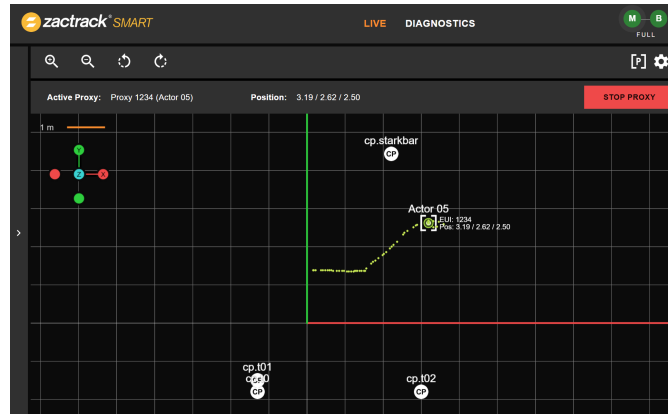


For more infos go to [Fixture Types](#) and [Fixtures](#).

Proxy

+ New in this release

The web monitor's new Proxy feature allows you to manually control virtual trackers via mouse or touch input. A proxy is a virtual tracker indicated by an EUI, that can be assigned to any actor. You can operate more than one Proxy simultaneously using multiple web monitor instances.



For more infos go to [zactrack Web Monitor](#).

Network Protocols Settings

+ New in this release

Networking protocols such as Art-Net or sACN can now be configured independently in the zacktrack App. You can enable/disable input and output, define network interfaces, ports and update rates.

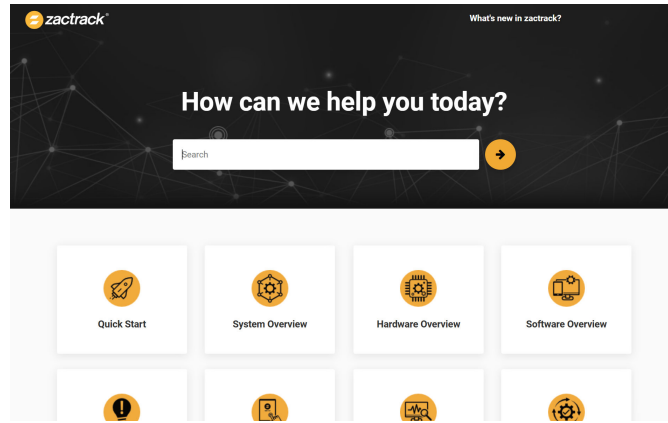
PROTOCOL SETTINGS	
sACN	
<input checked="" type="checkbox"/> Input	<input checked="" type="checkbox"/> Output
Network Interface	eth0 (Port 1, default)
Input Port	5568
Output Port	5568
Max Update Rate (Hz)	44
Art-Net	
<input checked="" type="checkbox"/> Input	<input checked="" type="checkbox"/> Output
Network Interface	eth0 (Port 1, default)
Input Port	6454
Output Port	6454
Max Update Rate (Hz)	44
PSN	
<input checked="" type="checkbox"/> Input	<input checked="" type="checkbox"/> Output
Network Interface	eth0 (Port 1, default)
Input Address	236.10.10.10
Input Port	56565
Output Address	236.10.10.10
Output Port	56566
Data Update Rate (Hz)	60
MVR-xchange	
<input checked="" type="checkbox"/> Enabled	
Network Interface	eth0 (Port 1, default)
Port	42425
OSC	
<input checked="" type="checkbox"/> Input	<input checked="" type="checkbox"/> Output
Network Interface	eth0 (Port 1, default)
Input Port	8000

For more infos go to [System Settings](#).

New Manual

+ New in this release

The offline manual now also comes in the new version, same as the new portal accessible via manual.zactrack.com. If you have access to the online manual, our new chatbot is available 24/7 to answer your questions. Just click the speech bubble at the bottom right of the page to ask your question.



60+ Improvements

- Remember the "Snake" game on old mobile phones? The new "delayed position" feature enables interesting new effects, e.g. creating a followspot with a "tail" using multiple assigned fixtures.
- Improved Server Discovery in the zactrack App: quickly discover zactrack systems in the network and reconnect to known servers using favorites.
- Multi-selection and batch editing in the Show Editor enables quick modifications of multiple items at once.
- Exporting a show to ZTS now also includes the entire server configuration.
- A new message center in the zactrack App provides a better overview of important system messages.
- Advanced import options for MVR.
- Added transmission power offset to system settings (PRO).
- ... and many more.